CRC Cards

Classes:

Board

Responsibilities

* Move Players
* Move Weapons
* Create board
* Set token Locations

Collaborators

* Player
* Weapon
* Player, Weapon
* Player, Weapon

Hallway

Responsibilities

* Sets hallway location

Collaborators

* Coord

Location

Responsibilities

* Knows location
* Knows state (room or not)
* Knows Token

Collaborators

* coord
* Room
* Token

Room

Responsibilities

* Knows weapon card
* Set weapon Card

Collaborators

* WeaponCard
* WeaponCard

Wall

Responsibilities

* Knows position

Collaborators

* coord

Player

Responsibilities

* move Player
* knows player hand
* knows player location

Collaborators

* Board, Location
* Card
* Location

Token

Responsibilities

* Knows token location
* Set token location
* Get token information

Collaborators

* Location
* Location
* Token

Weapon

Responsibilities

Collaborators

Card

Responsibilities

Collaborators

CharacterCard

Responsibilities

Collaborators

RoomCard

Responsibilities

Collaborators

WeaponCard

Responsibilities

Collaborators

Suggestion

Responsibilities

* makes suggestion

Collaborators

* Charactercard, roomcard, weaponcard